

Sprint 6 — Sprint Planning Meeting Minutes

Attendees:

- Isis Gomez (Product Owner)
- Manuel Conrad
- Michael Novas
- Kirei Hausheer
- Joaquin Prado

Start Time: 6:30 PM

End Time: 7:30 PM

Team Velocity

The velocity of the team was estimated to be **42 story points** for this sprint.

User Stories for Sprint 6

The product owner chose the following user stories to be done during the next sprint. They are ordered based on priority:

User Story #1: Final UI polish for all simulator modules (**6 story points**)

User Story #2: Full system testing (functional + usability) (**8 story points**)

User Story #3: Fix all remaining bugs found during testing (**8 story points**)

User Story #4: Final content updates + formatting on Wix site (**5 story points**)

User Story #5: Prepare video scripts + recording setup for final deliverables (**5 story points**)

User Story #6: Complete accessibility compliance across pages (**5 story points**)

User Story #7: Mock demo + final adjustments before showcase (**5 story points**)

Team Member Assignments

Isis Gomez

- **User Story #4:** Final content updates + formatting on Wix site
- **User Story #5:** Prepare video scripts + recording setup

Manuel Conrad

- **User Story #2:** Full system testing
- **User Story #7:** Support final demo preparation

Michael Novas

- **User Story #2:** Assist full system testing (UI/UX perspective)
- **User Story #7:** Support final demo preparation

Kirei Hausheer

- **User Story #1:** Final UI polish
- **User Story #5:** Assist with video visuals + transitions

Joaquin Prado

- **User Story #3:** Fix remaining bugs
- **User Story #6:** Accessibility compliance review + adjustments

Sprint Goals

- Finalize all UI/UX polish across the simulator
- Complete full system testing and ensure smooth gameplay
- Fix all remaining bugs identified during testing
- Ensure accessibility compliance (contrast, alt text, labels)
- Finalize website content and cleanup
- Record and prepare videos for final deliverables
- Conduct mock demo in preparation for final showcase

Additional Notes

- This sprint focuses heavily on **quality assurance and polish**.
- All core features are complete; remaining work is refinement.
- Video preparation must start early to avoid last-minute pressure.
- Team will collaborate closely during testing to catch all issues.